

simulcasting one or more streams in which said multimedia content contained in said plurality of PID packets is not combined into a single packet of said specified size.

13. (original) The method as in claim 12 wherein said single packet size is 100 Kbytes.

14. (original) The method as in claim 12 further comprising:
determining said single packet size based on a bitrate at which said multimedia content is transmitted.

Claims 15-25 (canceled).

*Revised
As Per
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26. (new) A method for reducing buffering requirements of a multi-stream multimedia receiver:

for each multimedia stream, combining multimedia content contained in a plurality of PID packets into a single packet of a specified size;

storing said multimedia content on a hard drive at said multimedia receiver; and

playing back said multimedia content from said hard drive responsive to a user tuning to a stream carrying said multimedia content when a delay greater than a required channel tuning speed would otherwise result if said multimedia content were not played back from said hard drive, wherein said single packet size is 100 Kbytes.